

Visual Arts

General Assessment Information

Blueprint Contents

General Assessment Information
Written Assessment Information

Sample Written Items
Specific Competencies Covered in the Test

Test Type: The Visual Arts industry-based credential is included in NOCTI's Pathway assessment battery. Pathway assessments assess knowledge and skills at a broader level than the Job Ready assessments and focus on the Pathways established as part of the national career cluster model. Pathway assessments are delivered entirely online which allows NOCTI to include engaging interactive items.

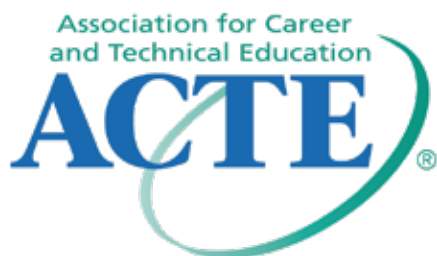
Revision Team: The assessment content is based on input from secondary, post-secondary, and business/industry representatives from the states of Connecticut, Michigan, New York, and Oklahoma.



50.9999-Visual and
Performing Arts, Other



Career Cluster 3-Arts, A/V Technology,
and Communications



The Association for Career and Technical Education (ACTE), the leading professional organization for career and technical educators, commends all students who participate in career and technical education programs and choose to validate their educational attainment through rigorous technical assessments. In taking this assessment you demonstrate to your school, your parents and guardians, your future employers and yourself that you understand the concepts and knowledge needed to succeed in the workplace. Good Luck!



NATIONAL COLLEGE CREDIT RECOMMENDATION SERVICE
University of the State of New York - Regents Research Fund

In the lower division
baccalaureate/associate degree
category, 3 semester hours in
Visual Arts

Written Assessment

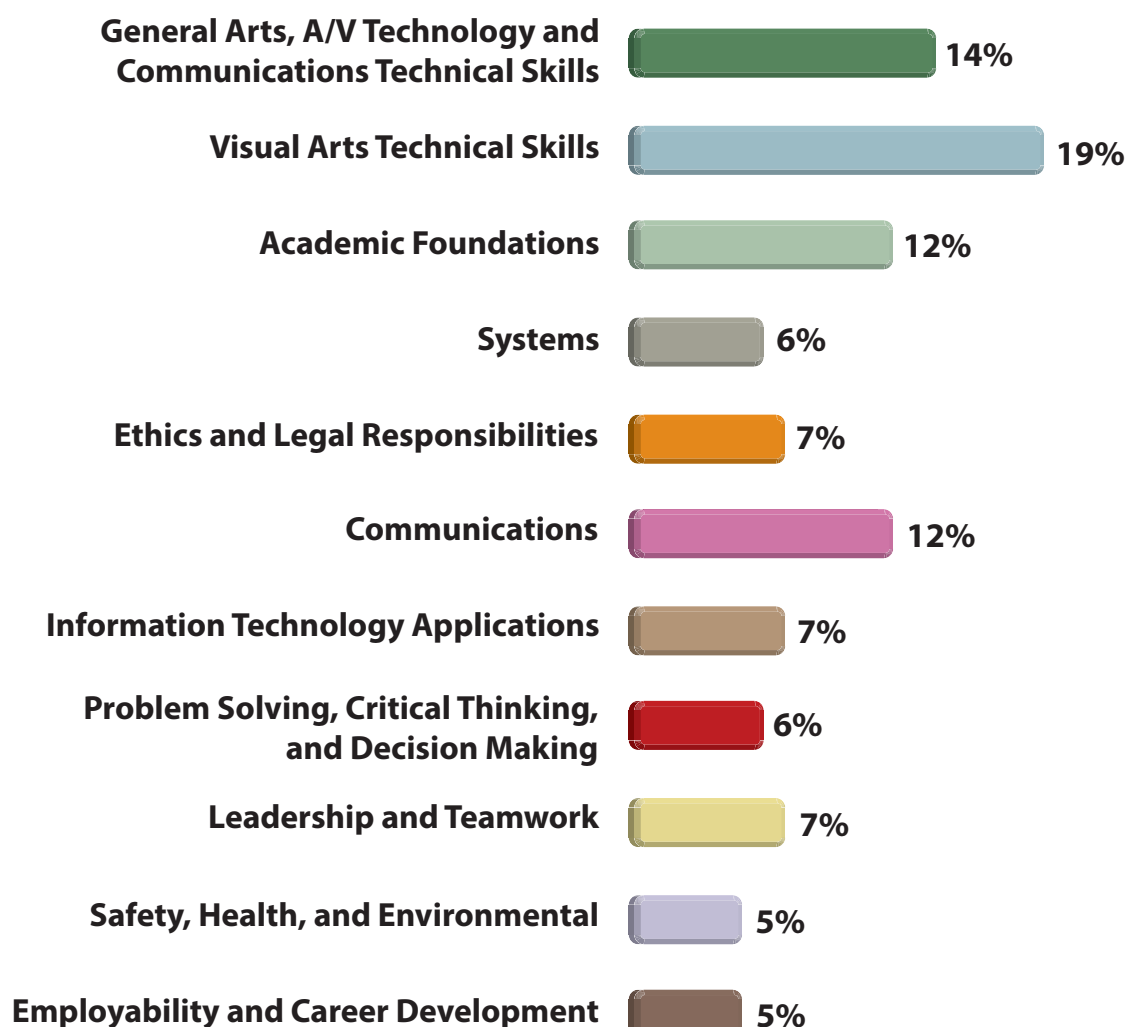
NOCTI written assessments consist of questions to measure an individual's factual theoretical knowledge.

Administration Time: 2 hours

Number of Questions: 104

Number of Sessions: This assessment may be administered in one, two, or three sessions.

Areas Covered



Specific Standards and Competencies Included in this Assessment

General Arts, A/V Technology and Communications Technical Skills

- Compare and contrast the roles of creators, performers, and others involved in the production and presentation of broadcasting/journalism, performing arts, and visual arts
- Understand the creative development process as it relates to artistic fields
- Demonstrate an awareness of the arts within a cultural context to understand the nature and scope of art in society (e.g., how film, theatre, television, electronic, and print media productions influence values and behaviors)
- Analyze current issues related to the arts and communication fields
- Use marketing and advertising strategies effectively to inform and interest the public about various arts and communication programs

Visual Arts Technical Skills

- Analyze and employ art elements and principles as they relate to two-dimensional works of art (e.g., drawing, printmaking, photographs)
- Analyze and employ art elements and principles as they relate to three-dimensional works of art (e.g., sculpture, interior design, textiles)
- Use computer and multimedia applications (software, hardware) for the purpose of visual communications

Academic Foundations

- Apply reading skills in an arts and communication environment
- Apply writing skills in an arts and communication environment
- Apply mathematical skills in an arts and communication environment
- Apply scientific skills in an arts and communication environment



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Specific Standards and Competencies (continued)

Systems

- Demonstrate understanding of the roles arts and communication fields hold within society and the economy
- Demonstrate understanding of company hierarchies and roles within arts and communication organization structures

Ethics and Legal Responsibilities

- Apply appropriate laws and regulations to arts and communication situations
- Exhibit ethical conduct in conducting business and making decisions in arts and communication environments

Communications

- Locate, organize, and reference written information from reliable sources to communicate with coworkers and clients/participants
- Develop and deliver formal and informal presentations using appropriate media to engage and inform audiences
- Apply listening skills and interpret verbal and nonverbal behaviors to enhance communication with coworkers and clients
- Interpret and use tables, charts, and figures to support written and oral communication

Information Technology Applications

- Use software such as word processors and spreadsheets to perform common business applications
- Use software such as databases to track and maintain company information

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Specific Standards and Competencies (continued)

Problem Solving, Critical Thinking, and Decision Making

- Use problem solving and critical thinking skills to locate good sources of information about problems and determine appropriate methods for investigating causes
- Use problem solving and critical thinking skills to determine root causes of problems and suggest solutions

Leadership and Teamwork

- Exhibit leadership qualities to improve the quality of work and the work environment
- Work effectively in a team environment to improve the quality of work and the work environment

Safety, Health, and Environmental

- Identify and practice appropriate health and safety procedures for arts and communication occupations
- Demonstrate appropriate emergency and first aid knowledge and procedures for arts and communication occupations

Employability and Career Development

- Demonstrate employability skills related to a career in arts and communication
- Pursue career development skills to advance in arts and communication careers



Sample Questions

When used effectively, the _____ can help establish a strategic platform and keep the creative team on the same page as the client

- A. design brief
- B. comprehensive
- C. market research
- D. source book

To secure legal right to use someone's face in a production or published photo, the producer must get a

- A. copyright from the state
- B. release signed by the subject
- C. patent for the processing that will be used
- D. verbal agreement

One benefit of teamwork for employees is

- A. less responsibility
- B. higher pay
- C. greater work efficiency
- D. less required training

Which of the following is considered a cool color?

- A. red
- B. blue
- C. yellow
- D. orange

An effective mentor is a person who

- A. shares mastered skills and experience
- B. holds a leadership position in the organization
- C. is external to the employee's organization
- D. has been given salary raises in the past

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Sample Questions (continued)

During an interview with a client, the listener's understanding should be demonstrated by

- A. restating information back to the client
- B. having the organization's secretary call the client
- C. shaking the client's hand firmly and vigorously
- D. smiling and nodding repeatedly

Evidence of professional development is important for advancement because it shows

- A. a desire to establish a good relationship with the boss
- B. an interest in getting a different job
- C. an awareness of the need to gain additional skills
- D. that job duties are being restructured

The proper way to lift a heavy object is to

- A. arch the back, take a deep breath, then lift by straightening the back
- B. keep the knees straight, then lift using the back muscles
- C. bend the knees, then lift using the leg muscles while keeping the back straight
- D. place one foot behind the other, then lift by straightening the legs

In interior design, a client's perception of textures can be influenced by light, making

- A. rough textures appear darker and smooth textures appear lighter
- B. bright textures appear complex and dark textures appear dense
- C. brick textures appear brighter and glass textures appear darker
- D. dense textures appear lighter and smooth textures appear brighter

A graphic design is considered to be asymmetrical when visual elements are

- A. formally balanced
- B. informally balanced
- C. identical
- D. opposite

Notes