



Harmony Advanced Associate

General Assessment Information

Blueprint Contents

General Assessment Information
Written Assessment Information

Specific Competencies Covered in the Test
Sample Written Items

Test Type: This assessment was developed in collaboration with Toon Boom Animation and animation industry professionals. Assessment content is based on industry-recognized practices and competencies associated with professional digital animation techniques and workflows.



10.0304 – Animation, Interactive
Technology, Video Graphics, and Special
Effects



Arts, A/V Technology &
Communications



27-1014.00 - Special Effects Artists and
Animators

Written Assessment

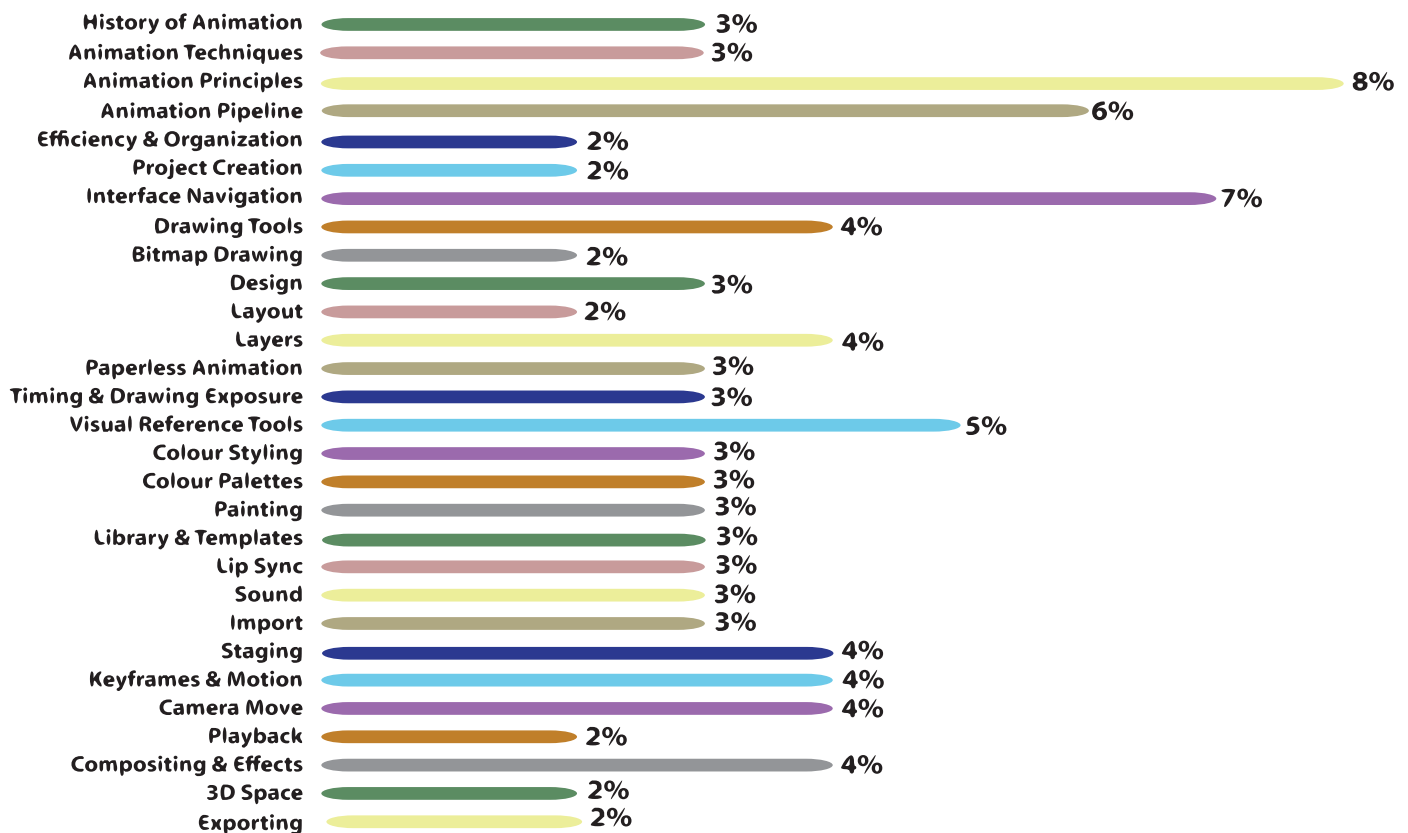
This written assessment consists of questions to measure an individual's factual theoretical knowledge.

Administration Time: 45 minutes

Number of Questions: 35

Number of Sessions: This assessment is administered in one session.

Areas Covered



Sample Questions

What principle of animation is used to create a feeling of elasticity in a bouncing ball?

- A. Arcs
- B. Squash and stretch
- C. Timing
- D. Staging

Which of the following shape tools lets you create a perfect circle or oval?

- A. Rectangle tool
- B. Polyline tool
- C. Ellipse tool
- D. Line tool

What is the term for the length a single drawing frame remains visible in the Timeline and Camera views?

- A. Scene length
- B. Resolution
- C. Interpolation
- D. Exposure