



Storyboard Pro Associate

General Assessment Information

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General Assessment Information
Written Assessment Information

Specific Competencies Covered in the Test
Sample Written Items

Test Type: This assessment was developed in collaboration with Toon Boom Animation and animation industry professionals. Assessment content is based on industry-recognized practices and competencies associated with professional storyboarding techniques and workflows.



10.0304 – Animation, Interactive
Technology, Video Graphics, and Special
Effects



Arts, A/V Technology &
Communications



27-1014.00 - Special Effects Artists and
Animators

Written Assessment

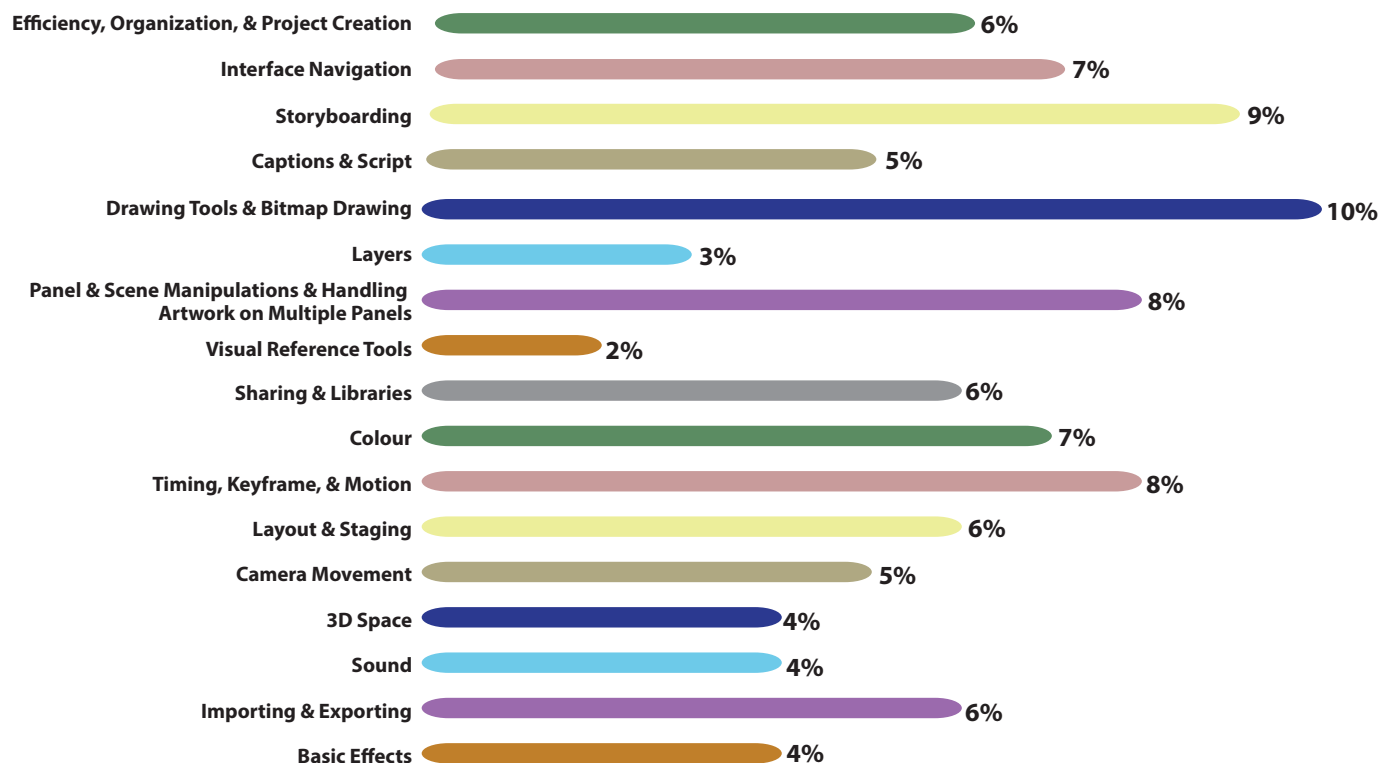
This written assessment consists of questions to measure an individual's factual theoretical knowledge.

Administration Time: 45 minutes

Number of Questions: 25

Number of Sessions: This assessment is administered in one session.

Areas Covered



Sample Questions

What part of the animation pipeline does storyboarding belong to?

- A. Pre-production
- B. Production
- C. Post-production
- D. All Production stages

Where can you modify the resolution of the current project you are working on?

- A. In Edit > Preferences
- B. In the Storyboard Panel
- C. In Storyboard > Properties...
- D. You have to start a new project and change it in the Welcome screen.

What tool must be used to manipulate a 3D model?

- A. Select tool
- B. Maintain Size tool
- C. Camera tool
- D. Layer Transform tool